

Synthesis Tools for White-box Implementations

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Plan

Introduction

Circuit Construction

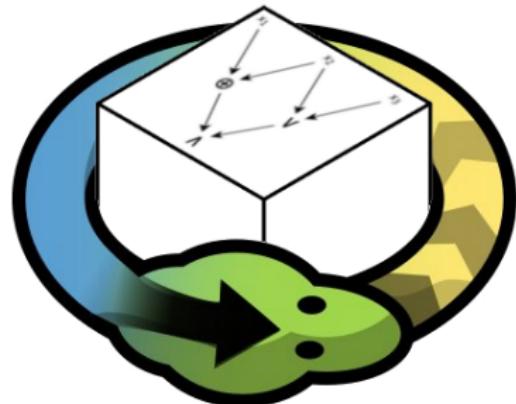
Compilation

Attacks

Conclusion

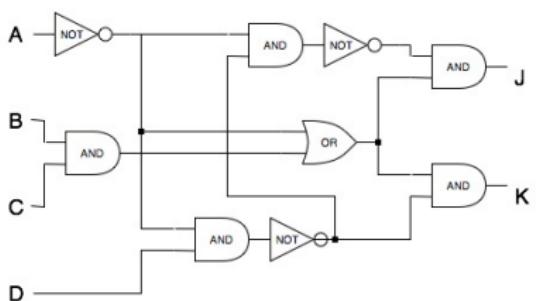
This talk:

- Python-based framework for practical **white-box** implementations
- **Easy** to use
- For **research** purposes
- ... and the **WhibOx** contest



Circuit Implementations

- + simple framework, both for synthesis and analysis
- + existing literature on hardware design
- + easy to simulate everywhere
- slow (1 bit / register, unless batch execution)
- large code size (storing circuit)
- the power of *Random Access Machine* is not fully utilised (though simulation can be obfuscated on top)



Framework for Circuit WB Synthesis

- easy **implementations**
(bitwise are simple, for S-boxes a circuit is needed)
- easy **masking** (linear + nonlinear)
- starting point for further obfuscation
- included:
 - batch circuit tracing
 - basic DCA-like analysis
(correlation, exact matches, linear algebra attack)

Framework for Circuit WB Synthesis

- easy **implementations**
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- easy **masking** (linear + nonlinear)
- starting point for further obfuscation
- included:
 - batch circuit tracing
 - basic DCA-like analysis
(correlation, exact matches, linear algebra attack)
- convenient C code generation for the **WhibOx contest**

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A Quick Teaser

```
1  NR = 10
2  KEY = "MySecretKey!2019"
3
4  pt = Bit.inputs("pt", 128)
5  ct, k10 = BitAES(pt, Bit.consts(str2bin(KEY)), nr=NR)
6
7  prng = LFSR(taps=[0, 2, 5, 18, 39, 100, 127],
8               state=BitAES(pt, pt, nr=2)[0])
9  rand = Pool(n=128, prng=prng).step
10
11 ct = mask_circuit(ct, MINQ(rand=rand))
12 ct = mask_circuit(ct, DOM(rand=rand, nshares=2))
13
14 whibox_generate(ct, "build/submit.c", "Hello, world!")
```

AES circuit with *configurable* masking
(quadratic MINQ + linear DOM-indep)

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Whib0x CTF - ready :)

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AES circuit with *configurable* masking
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Whib0x CTF - ready :)
(ouch, no fault protection...)

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Circuit Construction

- Bit: a circuit node, operations are overloaded:

```
1 x = Bit.input("x")
2 y = Bit.input("y")
3 print ~(x & y) ^ y
4 Output: ~(x & y) ^ y
```

Circuit Construction

- Bit: a circuit node, operations are overloaded:

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1 x = Bit.input("x")
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3 print ~ (x & y) ^ y
4 Output: (~ (x & y) ^ y)
```

- Vector: a list that propagates operations to its elements.
- (Keyless) Simon:

```
1 pt = Vector(Bit.inputs("pt", 32))
2 l, r = pt.split()
3 for round in xrange(32):
4     r ^= (l.rol(1) & l.rol(8)) ^ l.rol(2)
5     l, r = r, l
6 ct = l.concat(r)
```

AES Circuit (1/2)

- AES-128 circuit included (≈ 31000 gates); based on Canright's S-Box.

```
1 key = Bit.consts(str2bin("MySecreyKey!2019"))
2 pt = Bit.inputs("pt", 128)
3 ct, k10 = BitAES(pt, key, nr=10)
4 # k10 is the last subkey
```

AES Circuit (2/2)

- Clean and modular internal structure, easy to modify.
- Rect: representation of rectangular (AES-like) states.

```
1 def BitAES(plaintext, key, rounds=10):
2     bx = Vector(plaintext).split(16)
3     bk = Vector(key).split(16)
4     state = Rect(bx, w=4, h=4).transpose()
5     kstate = Rect(bk, w=4, h=4).transpose()
6     for rno in xrange(rounds):
7         state = AK(state, kstate)
8         state = SB(state)
9         state = SR(state)
10        if rno < rounds-1:
11            state = MC(state)
12        kstate = KS(kstate, rno)
13    state = AK(state, kstate)
14    bits = sum( map(list, state.transpose().flatten()), [] )
15    kbits = sum( map(list, kstate.transpose().flatten()), [] )
16    return bits, kbits
```

Masking (1/3)

```
1  class DOM(MaskingScheme):
2      def encode(self, s):
3          x = [self.rand() for _ in xrange(self.nshares-1)]
4          x.append(reduce(xor, x) ^ s)
5          return tuple(x)
6      def decode(self, x):
7          return reduce(xor, x)
8      def XOR(self, x, y):
9          return tuple(xx ^ yy for xx, yy in zip(x, y))
10     def AND(self, x, y):
11         matrix = [[xx & yy for yy in y] for xx in x]
12         for i in xrange(1, self.nshares):
13             for j in xrange(i + 1, self.nshares):
14                 r = self.rand()
15                 matrix[i][j] ^= r
16                 matrix[j][i] ^= r
17         return tuple(reduce(xor, row) for row in matrix)
18     def NOT(self, x):
19         return (~x[0],) + tuple(x[1:])
```

Masking (2/3)

Linear Masking:

$$s = x_0 \oplus x_1 \oplus \dots \oplus x_{r-1}$$

Minimalist Quadratic Masking:

$$s = x_0 x_1 \oplus x_2$$

Masking (3/3)

```
1 def mask_circuit(circuit, scheme, encode=True, decode=True):
2     """ Mask a given @circuit with a given masking @scheme.
3     Arguments @encode and @decode specify
4     whether encoding and decoding steps should be added. """
5     ...
6     pt = Bit.inputs("pt", 128)
7     ct, _ = BitAES(pt, ..., rounds=NR)
8
9     # define a PRNG initialized with plaintext, also a circuit!
10    # here we use 2-round AES for initialization
11    # and LFSR for further generation
12    prng = LFSR(taps=[0, 2, 5, 18, 39, 100, 127],
13                 state=BitAES(pt, pt, rounds=2)[0])
14    rand = Pool(n=128, prng=prng).step
15
16    # nested masking
17    ct = mask_circuit(ct, MINQ(rand=rand))
18    ct = mask_circuit(ct, DOM(rand=rand, nshares=2))
```

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```
1  typedef uint16_t A;
2  switch (op) {
3      case XOR:
4          a = *((A *)p); pop();
5          b = *((A *)p); pop();
6          ram[dst] = ram[a] ^ ram[b];
7          break;
8      case AND:
9          a = *((A *)p); pop();
10         b = *((A *)p); pop();
11         ram[dst] = ram[a] & ram[b];
12         break;
13     case OR:
14         a = *((A *)p); pop();
15         b = *((A *)p); pop();
16         ram[dst] = ram[a] | ram[b];
17         break;
18     case NOT:
19         a = *((A *)p); pop();
20         ram[dst] = ~ram[a];
21         break;
22     case RANDOM:
23         ram[dst] = rand();
24         break;
25 default: return;
26 }
```

- C code for simulation
- requires some encoding of the circuit
- easier to encode more compact than by a compiler
- *usecase 1*: local tracing/analysis
- *usecase 2*: PoC generation

Compile and Run

```
1  KEY = "MySecretKey!2019"
2
3  pt = Bit.inputs("pt", 128)
4  ct, k10 = BitAES(pt, Bit.consts(str2bin(KEY)), rounds=10)
5
6  # Encode circuit to file
7  RawSerializer().serialize_to_file(ct, "circuits/aes10.bin")
8
9  # Python API for C simulator
10 C = FastCircuit("circuits/aes10.bin")
11
12 ciphertext = C.compute_one("my_plaintext_abc")
13
14 # Verify correctness
15 from Crypto.Cipher import AES
16 ciphertext2 = AES.new(KEY).encrypt(plaintext)
17 assert ciphertext == ciphertext2
```

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General DCA Framework

$v_1 = (0)$

$v_2 = (0)$

$v_3 = (1)$

 x_1 x_2 x_3

$x^{(1)} = (0, 0, 1)$

$v_4 = (0)$



$v_5 = (1)$

 \vee \wedge

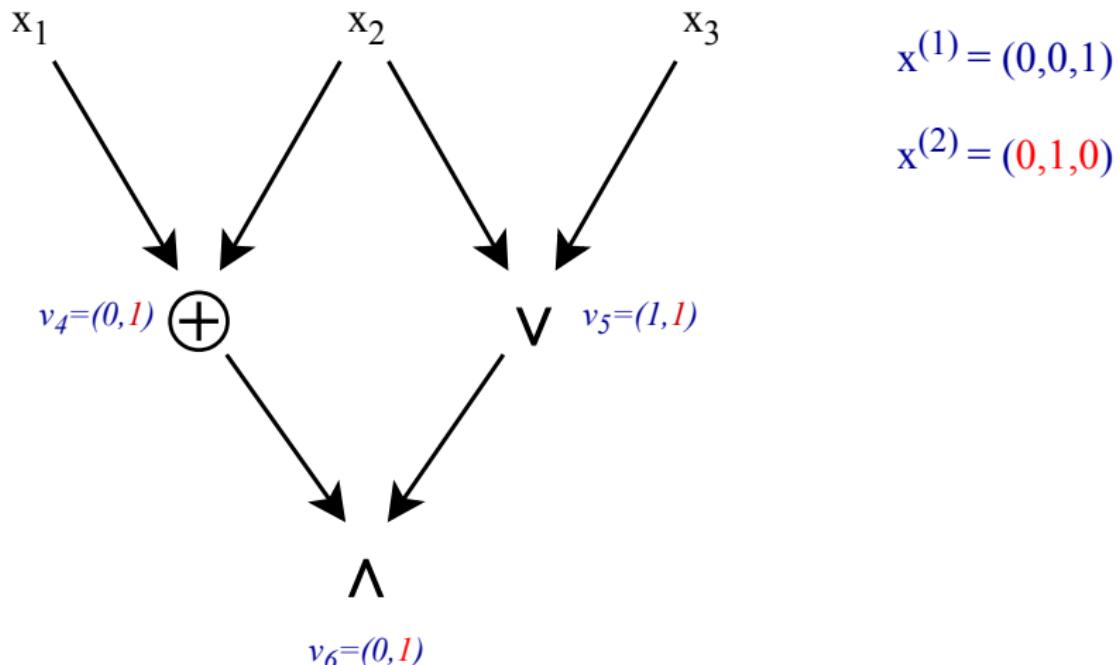
$v_6 = (0)$

General DCA Framework

$v_1 = (0, \textcolor{red}{I})$

$v_2 = (0, \textcolor{red}{I})$

$v_3 = (I, 0)$

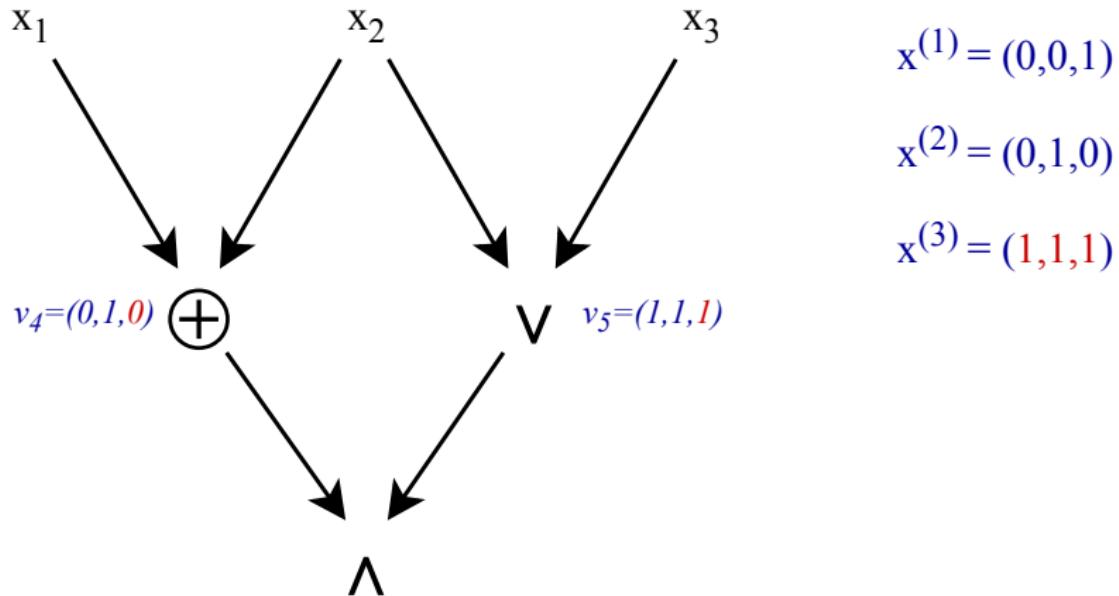


General DCA Framework

$v_1 = (0, 0, 1)$

$v_2 = (0, 1, 1)$

$v_3 = (1, 0, 1)$



$v_6 = (0, 1, 0)$

DCA Attacks

1. Correlation-based attacks
(up to 2nd order)
using github.com/SideChannelMarvels/Daredevil
2. Exact Match / Time-Memory Trade-off
(up to 2nd order, more efficient but fragile)
using github.com/cryptolu/whitebox
3. Linear Algebraic Attack
using github.com/cryptolu/whitebox

Batch Tracing

- Compute 64 traces in parallel, by using full registers in bit-slice fashion.
- C-code with Python interface: very efficient.

```
1 from whitebox.fastcircuit import FastCircuit, chunks
2
3 plaintexts = os.urandom(64 * 16)
4 plaintexts = chunks(plaintexts, 16)
5 FC = FastCircuit("./circuits/aes10.bin")
6 FC.compute_batch(
7     inputs=plaintexts,
8     trace_filename="./traces/aes10.bin"
9 )
10
11 trace_split_batch(
12     filename="./traces/aes10.bin",
13     ntraces=64,
14     packed=True
15 )
```

D E M O

Configurations and Attacks Summary

Masking		Attacks			
MINQ	DOM-r shares	Exact-1	Exact-2	Daredevil-1	Lin.Alg.
-	-	🔥	🔥	🔥	🔥
-	2 shares	-	🔥	-	🔥
-	3+ shares	-	-	-	🔥
+	-	-	-	🔥	-
+	2 shares	-	-	-	-

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Conclusions

»»» github.com/cryptolu/whitebox/synthesis/ «««

- Towards easier *synthesis* and *analysis* of white-box implementations
- For **research & proof-of-concept** implementations
- /!\ early version, may contain bugs
- Contributions are welcome!

